

YFORCE Rules and Regulations 2011/2012

Rosters

- Coaches are allowed to add players to your Roster up to the start of your 2nd game after that point all rosters are frozen.
- Players that get drafted to a team must play for that team for the entire season. If the player wishes not to play for that coach he/she was drafted to, he/she may NOT play the rest of the season for any other team.

Arrival Time

All games must be played as scheduled.

Do not arrive at the gyms before 6:00pm if you have a 6:15pm game time.

Do not arrive at the gyms before 6:15pm if you have a 6:30pm game time.

Line-ups

Please have your score sheet completed with coach's first and last name, grade and division then exchange information with the other coach when you enter the gym. Please list all players first, last name and jersey number. Games must start on time.

Timer and Scorers

Each team will furnish a volunteer timer or scorer each night you play.

Score Sheets

The gym supervisor will pick up score sheets after each game and turn them into the program director. Scores will be entered and rosters will be checked.

Home Team

The home team wears white uniforms. (Certain circumstances may dictate a change).

Post-Game Meetings

Team meetings should be conducted in the hall, etc. Please do not delay the next game.

Rules

South Dakota Interscholastic Basketball Rules will govern play with the exception of the following rules:

- Teams will have a 5-minute grace period to start game or game will be forfeited.
- The intermediate size basketball (28.5) will be used for all leagues.
- Technical and Intentional fouls no foul shots will be taken. Two points and the ball will automatically be awarded.
- 3 point shots will be scored in gyms that have the arc on the floor.
- Time-outs.
 - 2 time-outs per team per half.
 - If necessary, 1 time-out for each overtime period played.
 - Unused time-outs do not carry over at all.
- **4th Grade Boys & Girls Divisions A to C**
 - All games will consist of 4 quarters; each quarter is 9 minutes with the clock stopping only for time-outs and the last 2 minutes of each half on all whistles, 1 minute period break, and 2 minute half time. If necessary, 2 minute overtime(s).
 - No full court press **except in the last two-minutes of the game. You are allowed to full court press in all of OT (overtime).** A team may only full court press to a 10 point lead.
 - No zone defense.
 - Division C – All players must play at least 2 quarters.

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- **5th Grade Boys & Girls Divisions A to C**
 - All games will consist of 4 quarters; each quarter is 9 minutes with the clock stopping only for time-outs and the last 2 minutes of each half on all whistles, 1 minute period break, and 2 minute half time. If necessary, 2 minute overtime(s).
 - A team may only full court press to a 10 point lead.
 - Division C – All players must play at least 2 quarters.
- **6th, 7th, & 8th Grade Boys & Girls Divisions A to C**
 - All games will consist of 4 quarters; each quarter is 6 minutes with the clock stopping on all whistles, 1 minute period break, and 2 minute half time. If necessary, 2 minute overtime(s).
 - A team may only full court press to a 10 point lead.
 - Division C- All players must play at least 2 quarters.